

16 th	19	4 th
17 th	22	4 th
18 th	25	4 th
19 th	29	4 th
20 th	33	4 th

This ability replaces destructive.

Spellrage (Su): At 9th level, upon entering a rage, the bloodrager can apply the effects a spell he knows of 2nd level or lower to himself. The spell must have a range of touch or personal. If the spell's duration is greater than 1 round, it instead lasts for the duration of the rage. This consumes MP as if he had cast the spell.

This ability replaces silent threat.

Empowered Spellrage (Su): At 19th level, the bloodrager is as much spell as mortal flesh. When the bloodrager enters a rage, he can apply two spells to himself rather than one.

This ability replaces unstoppable.