

Gunstriker

Gunstrickers specialize in using gun arms up-close and personal, taking full advantage of trigger attacks to seize momentum in the heat of battle. Their techniques allow them to rip and tear through the battlefield with explosive, relentless force.

The gunstriker is an archetype of the gunbreaker class.

Limit Break (Su): At 1st level, the gunstriker receives the Limit Break (Renzokuken).

Renzokuken (Su): This Limit Break allows all of the gunstriker's melee attacks to become trigger attacks that ignore the usual attack penalty, and all ammo in the gun arm becomes magicked ammo. This limit break lasts for a duration of 1 round + 1 round per four gunbreaker levels after 1st. This limit break requires only a swift action.

This ability replaces the Limit Break (No Mercy).

Gunsmith: The gunstriker must choose either a standard gunblade, a gunhammer, or a guntana for his starting gun arm.

This ability modifies gunsmith.

Gunbreaker Talents: The gunstriker gains a number of gunbreaker talents in place of others.

Burst Strike (Ex): When performing a trigger attack, the gunstriker can expend two rounds simultaneously to deal double firearm damage. This ability may be used a number of times per day equal to the gunstriker's Wisdom modifier.

This talent replaces close combat shot gunbreaker talent.

Relentless Revolver (Ex): As a free action, the gunstriker can change the critical multiplier of his gun arm to 1 to gain +4 critical threat range for 1 round. This is applied after all other critical threat range increases.

This ability replaces ranged combat training gunbreaker talent.

Trigger (Ex): At 3rd level, when the gunstriker confirms a critical hit using a gun arm that has a trigger attack, he may deal additional damage as if he had performed a trigger attack; this consumes a round as normal. If he had already declared the attack as a trigger attack, the trigger attack instead deals 50% more damage.

This ability replaces jugular rip.

Advanced Gunbreaker Talent (Ex or Su): The gunstriker gains an advanced gunbreaker talent in place of another.

Revolver Drive (Ex): When the gunstriker deals trigger attack damage, he ignores elemental resistance up to twice his Wisdom modifier.

This talent replaces improved ranged combat training gunbreaker talent.