

Jack of All Trades

A jack of all trades may have chosen a career path at one point in his life but has never settled into the position for further advancement. Although he was quick to master early basic skills, his need for variety overwhelmed his need for advancement. The jack of all trades is more interested in what he can learn next as opposed to becoming a master of a chosen profession. Ideally, he latches onto groups of adventurers picking up knowledge from the more skilled members of the party to compensate for his lack of rigorous training. A jack of all trades makes an excellent adventuring companion and is always eager to learn. His skills translate well into adventuring but are lacking when forced to choose a life of quite solitude. As such, a jack of all trades is the epitome of the phrase, "I'll stop adventuring when I die".

The jack of all trades is an archetype of the freelancer class.

Master of None: A jack of all trades is able to pick up a lot of abilities, but masters none of them. As such, he can purchase abilities (except bonus feats, whether buying outright or from a class feature, are still 10 JP, regardless) at half JP cost (rounded up) and all abilities that improve upon leveling are at half JP cost as well (rounded up). A jack of all trades still has to abide with the restrictions.

Between 1st and 4th level, a jack of all trades can only purchase abilities from 1st to 2nd level of any class or archetype. Between 5th and 8th level, a jack of all trades can only purchase abilities from 1st to 4th level of any class or archetype. Between 9th and 12th level, a jack of all trades can only purchase abilities from 1st to 6th level of any class or archetype. Between 13th and 16th level, a jack of all trades can only purchase abilities from 1st to 8th level of any class or archetype. And finally, between 17th and 20th level, a jack of all trades can only purchase abilities from 1st to 10th level of any class or archetype. The jack of all trades's effective level for class features can not exceed 10th level.

This ability modifies freelancer-bought abilities.