

Race Statistics

Starting Ages

You can choose or randomly generate your character's age. If you choose it, it must be at least the minimum age for the character's race and class (see the Random Starting Ages tables). Alternatively, roll the dice indicated for your class on the appropriate table and add the result to the minimum age of adulthood for your race to determine your character's age.

With age, a character's physical ability scores decrease and his mental ability scores increase (see the Aging Effects tables). The effects of each aging step are cumulative. However, none of a character's ability scores can be reduced below 1 in this way.

When a character reaches venerable age, secretly roll his maximum age (on the appropriate Aging Effects table) and record the result, which the player does not know. A character who reaches his maximum age dies of old age sometime during the following year.

Core Race Starting Ages

Race	Adulthood	Intuitive ¹	Self-taught ²	Trained ³
Dwarf	40	+3d6	+5d6	+7d6
Elvaan	25	+2d6	+4d6	+6d6
Galka	20	+1d12	+2d12	+3d12
Hume	15	+1d4	+1d6	+2d6
Mithra	15	+1d4	+1d6	+2d6
Moogles	25	+1d6	+2d6	+3d6
Tarutaru	7	+1d2	+1d4	+1d6

Base Race Starting Ages

Race	Adulthood	Intuitive ¹	Self-taught ²	Trained ³
Aegyl	12	+1d4	+1d6	+2d4
Al Bhed	15	+1d4	+1d6	+2d6
Au Ra	12	+1d4	+1d6	+2d6
Bangaa	18	+1d6	+2d6	+3d6
Burmecian	15	+1d4	+1d6	+2d6
Garif	20	+1d8	+2d8	+3d8
Garlean	15	+1d4	+1d6	+2d6

Genome	10	+1d4	+1d6	+2d4
Gria	14	+1d3	+1d6	+1d10
Guado	16	+1d4	+1d6	+2d6
Hypello	13	+1d4	+1d6	+1d8
Mandragora	8	+1d3	+2d3	+3d3
Moomba	0 (4)	+1d4	+2d4	+3d4
Nu Mou	19	+1d8	+2d8	+3d8
Palico	5	+1d4	+1d6	+1d8
Qu	9	+1d3	+2d3	+3d3
Roegadyn	15	+1d4	+1d6	+2d6
Ronso	11	+1d4	+2d4	+3d4
Seeq	15	+1d4	+1d6	+2d6
Shindroid	0	+1d2	+1d3	+1d4
Tonkin	10	+1d4	+2d4	+3d4
Varg	11	+1d3	+1d4	+1d6
Viera	16	+1d6	+2d6	+3d6

Beastmen Tribe Race Starting Ages

Race	Adulthood	Intuitive ¹	Self-taught ²	Trained ³
Amal'j'aa	15	+1d4	+1d6	+2d6
Antica	5	+1d4	+2d4	+3d4
Gnath	13	+1d4	+2d4	+3d4
Goblin	12	+1d4	+1d6	+2d6
Ixal	8	+1d4	+1d6	+2d6
Kobold	10	+1d4	+1d6	+2d6
Kojin	15	+1d4	+1d6	+2d6
Lamia	16	+2d6	+4d6	+8d6
Namaz	12	+1d4	+1d6	+2d6
Orc	12	+1d4	+1d6	+2d6

Qiqirn	10	+1d6	+2d6	+3d6
Quadav	15	+1d4	+2d4	+3d4
Sahagin	15	+1d4	+1d6	+2d6
Sylph	60	+4d6	+6d6	+8d6
Vanu Vanu	13	+2d4	+4d4	+6d4
Yagudo	13	+1d6	+2d6	+3d6

1. This category includes Astrologians, Beastmasters, Gamblers, Geomancers, Illusionists, and Thieves.
2. This category includes Archers, Bards, Black Mages, Dragoons, Fighters, Gunners, Necromancers, Summoners, and White Mages.
3. This category includes Blue Mages, Chemists, Clerics, Engineers, Knights, Medics, Monks, Red Mages, and Time Mages.

Aging Effects

Core Race Aging Effects

Race	Middle Age ¹	Old ²	Venerable ³	Maximum Age
Dwarf	125	188	250	+2d100
Elvaan	100	175	200	+2d20
Galka	55	90	120	+6d20
Hume	35	53	70	+2d20
Mithra	35	53	70	+2d20
Mooglee	56	84	112	+3d20
Tarutaru	13	30	35	+1d10

Base Race Aging Effects

Race	Middle Age ¹	Old ²	Venerable ³	Maximum Age
Aegyl	20	27	35	+2d4
Al Bhed	35	53	70	+2d20
Au Ra	30	45	60	+2d10
Bangaa	52	79	105	+6d20
Burmecian	37	58	80	+2d20
Garlean	35	53	70	+2d20

Garif	50	70	110	+2d20
Genome	18	25	33	+2d4
Gria	40	55	70	+2d20
Guado	32	47	60	+2d20
Hypello	35	50	70	+2d20
Mandragora	30	60	90	+4d10
Moomba	40	80	100	+2d20
Nu Mou	50	125	210	+3d20
Palico	10	15	25	+2d4
Qu	120	150	200	+2d20
Roegadyn	35	65	90	+2d20
Ronso	21	32	45	+3d10
Seeq	35	53	70	+2d20
Shindroid	-	-	-	Immortal
Tonkin	70	106	140	+4d20
Varg	20	35	45	+2d20
Viera	70	150	180	+4d20

Beastmen Tribe Race Aging Effects

Race	Middle Age ¹	Old ²	Venerable ³	Maximum Age
Amal'j'aa	30	45	60	+2d10
Antica	30	33	35	+1d10
Gnath	30	42	62	+1d20
Goblin	20	30	40	+1d20
Ixal	35	45	55	+2d10
Kobold	25	35	45	+2d10
Kojin	60	80	110	+5d10
Lamia	60	110	150	+5d20
Namaz	20	30	40	+1d20

Orc	20	30	40	+1d20
Qiqirn	20	35	50	+2d10
Quadav	70	80	100	+3d20
Sahagin	35	53	70	+2d20
Sylph	150	200	250	+6d100
Vanu Vanu	35	50	65	+2d6
Yagudo	30	40	50	+2d8

1. At middle age, -1 to Str, Dex, and Con scores and +1 to Int, Wis and Cha scores.
2. At old age, -2 to Str, Dex and, Con scores and +1 to Int, Wis and Cha scores.
3. At venerable age, -3 to Str, Dex, and Con scores and +1 to Int, Wis and Cha scores.

Height and Weight

To determine a character's height, roll the modifier dice indicated on the appropriate Random Height and Weight table and add the result, in inches, to the base height for your character's race and gender. To determine a character's weight, multiply the result of the modifier dice by the weight multiplier and add the result to the base weight for your character's race and gender.

Core Race Random Height and Weight

Race	Base Height	Base Weight	Modifier	Weight Modifier
Dwarf, Male	3' 9"	150 lbs.	2d4	x7 lbs.
Dwarf, Female	3' 7"	120 lbs.	2d4	x7 lbs.
Elvaan, Male	6' 3"	130 lbs.	1d10	x3 lbs.
Elvaan, Female	6' 0"	100 lbs.	1d10	x3 lbs.
Galka	7' 0"	350 lbs.	1d12	x12 lbs.
Hume, Male	4' 10"	140 lbs.	2d10	x3 lbs.
Hume, Female	4' 5"	100 lbs.	2d10	x3 lbs.
Mithra, Male	4' 9"	120 lbs.	2d6	x2 lbs.
Mithra, Female	4' 4"	90 lbs.	2d4	x2 lbs.
Moogles, Male	2' 6"	45 lbs.	1d10	x1 lb.
Moogles, Female	2' 4"	40 lbs.	1d8	x1 lb.
Tarutaru, Male	2' 7"	75 lbs.	1d10	x1 lb.
Tarutaru, Female	2' 7"	70 lbs.	1d10	x1 lb.

Base Race Random Height and Weight

Race	Base Height	Base Weight	Modifier	Weight Modifier
Aegyl, Male	4' 10"	120 lbs.	2d10	x4 lbs.
Aegyl, Female	4' 5"	85 lbs.	2d10	x4 lbs.
Al Bhed, Male	4' 10"	120 lbs.	2d10	x5 lbs.
Al Bhed, Female	4' 5"	85 lbs.	2d10	x5 lbs.
Au Ra, Male	6' 3"	185 lbs.	1d6	x8 lbs.
Au Ra, Female	4' 9"	115 lbs.	1d8	x4 lbs.
Bangaa, Male	5' 2"	200 lbs.	2d6	x4 lbs.
Bangaa, Female	5' 2"	200 lbs.	2d6	x4 lbs.
Burmecian, Male	4' 10"	100 lbs.	2d12	x5 lbs.
Burmecian, Female	4' 5"	80 lbs.	2d12	x5 lbs.
Garlean, Male	4' 10"	120 lbs.	2d10	x5 lbs.
Garlean, Female	4' 5"	85 lbs.	2d10	x5 lbs.
Garif, Male	4' 8"	130 lbs.	2d8	x3 lbs.
Garfi, Female	4' 3"	90 lbs.	2d6	x3 lbs.
Genome, Male	4' 0"	90 lbs.	2d10	x4 lbs.
Genome, Female	3' 10"	80 lbs.	2d10	x4 lbs.
Gria, Male	3' 8"	80 lbs.	2d12	x5 lbs.
Gria, Female	3' 5"	70 lbs.	3d8	x4 lbs.
Guado, Male	4' 11"	100 lbs.	2d12	x3 lbs.
Guado, Female	4' 8"	80 lbs.	2d12	x2 lbs.
Hypello, Male	4' 10"	80 lbs.	2d10	x3 lbs.
Hypello, Female	4' 10"	70 lbs.	2d10	x3 lbs.
Mandragora, Male	3' 8"	45 lbs.	2d4	x1 lb.
Mandragora, Female	3' 6"	40 lbs.	2d4	x1 lb.
Moomba, Male	2' 7"	30 lbs.	4d4	x2 lbs.
Moomba, Female	2' 7"	25 lbs.	4d4	x2 lbs.
Nu Mou, Male	2' 7"	175 lbs.	2d10	x1 lb.

Nu Mou, Female	2' 7"	170 lbs.	2d10	x1 lb.
Palico, Male	2' 4"	45 lbs.	1d10	x1 lb.
Palico, Female	2' 4"	40 lbs.	1d8	x1 lb.
Qu	5' 0"	350 lbs.	2d12	x10 lbs.
Roegadyn, Male	6' 7"	250 lbs.	2d8	x10 lbs.
Roegadyn, Female	6' 5"	175 lbs.	2d6	x8 lbs.
Ronso, Male	6' 5"	280 lbs.	3d6	x2 lbs.
Ronso, Female	6' 0"	225 lbs.	3d6	x2 lbs.
Seeq, Male	4' 10"	200 lbs.	2d12	x10 lbs.
Seeq, Female	4' 10"	200 lbs.	2d12	x10 lbs.
Shindroid	4' 9"	110 lbs.	2d10	x5 lbs.
Tonkin, Male	2' 8"	30 lbs.	2d6	x2 lbs.
Tonkin, Female	2' 6"	25 lbs.	2d6	x2 lbs.
Varg, Male	5' 6"	185 lbs.	2d10	x4 lbs.
Varg, Female	4' 11"	130 lbs.	2d10	x4 lbs.
Viera, Male	5' 2"	150 lbs.	2d6	x3 lbs.
Viera, Female	5' 2"	150 lbs.	2d6	x3 lbs.

Beastmen Tribe Race Random Height and Weight

Race	Base Height	Base Weight	Modifier	Weight Modifier
Amal'j'aa, Male	6'2"	220 lbs.	2d6	x2 lbs.
Amal'j'aa, Female	6'0"	200 lbs.	2d6	x2 lbs.
Antica, Male	4' 8"	140 lbs.	1d10	x2 lbs.
Antica, Female	4' 6"	130 lbs.	1d8	x2 lbs.
Gnath, Male	2' 11"	40 lbs.	2d6	x1 lb.
Gnath, Female	2' 10"	35 lbs.	2d4	x1 lb.
Goblin, Male	2' 8"	30 lbs.	2d4	x1 lb.
Goblin, Female	2' 6"	25 lbs.	2d4	x1 lb.
Ixal, Male	4' 10"	110 lbs.	2d12	x3 lbs.

Ixal, Female	4' 9"	100 lbs.	2d10	x3 lbs.
Kobold, Male	4' 7"	85 lbs.	2d6	x3 lbs.
Kobold, Female	4' 5"	75 lbs.	2d6	x3 lbs.
Kojin, Male	4' 6"	150 lbs.	2d10	x6 lbs.
Kojin, Female	4' 4"	140 lbs.	2d10	x5 lbs.
Lamia ¹	8' 2"	250 lbs.	2d12	x8 lbs.
Namaz, Male	2' 8"	30 lbs.	2d4	x1 lb.
Namaz, Female	2' 6"	25 lbs.	2d4	x1 lb.
Orc, Male	5' 1"	160 lbs.	2d12	x7 lbs.
Orc, Female	4' 9"	120 lbs.	2d12	x7 lbs.
Qiqirn, Male	4' 7"	80 lbs.	2d6	x3 lbs.
Qiqirn, Female	4' 5"	75 lbs.	2d6	x3 lbs.
Quadav, Male	4' 3"	160 lbs.	3d6	x6 lbs.
Quadav, Female	4' 0"	140 lbs.	3d6	x5 lbs.
Sahagin, Male	5' 10"	145 lbs.	2d10	x5 lbs.
Sahagin, Female	5' 8"	135 lbs.	2d10	x5 lbs.
Sylph, Male	2' 4"	16 lbs.	2d8	x1 lb.
Sylph, Female	2' 1"	14 lbs.	1d8	x1 lb.
Vanu Vanu, Male	5' 8"	140 lbs.	1d10	x2 lbs.
Vanu Vanu, Female	5' 6"	120 lbs.	1d10	x2 lbs.
Yagudo, Male	5' 3"	120 lbs.	3d6	x4 lbs.
Yagudo, Female	4' 10"	100 lbs.	3d6	x4 lbs.

1. Lamia's length are due to their long tails, often having a good portion of their tail trail behind them, meaning their visible height is often shorter.